

## Can the Subnautica locker be moved

The Locker is a larger version of the Wall Locker with a 6'x8' (48) storage capacity. It is constructed with the Habitat Builder and can be placed inside a Seabase module or inside the Cyclops.

But in terms of moving storage, Cyclops is obviously the best choice. You can build Lockers within the sub, and there's no limit. So just build a bunch of Wall Lockers, label them by ...

Actually, I think that you CAN move Lockers without emptying them, right now. If you literally MOVE them, like with a Propulsion Cannon. But you can only do it in a flooded or underwater ...

This new patch changed the lockers. They don't give an option to pick up anymore once deployed (not sure if this is a bug or is intended). However they can be pushed around with a little ...

This would be so useful for lockers full of stuff, especially if you don't have the resources to construct another one to move the items to first.

Whenever I have to relocate my base, I end up having to move multiple Lockers and their contents across the ocean, making many a trip across the waves to transport the goods. Even if I ...

Waterproof lockers can be picked up with the Propulsion cannon if you have it. It's tedious, but I think you're just gonna have to move it all manually. I recently had to move an entire base (10 glass ...

On the PC you can move the item forward and back with the scroll wheel. I try to stand in front of where I am placing and then move it as far in to position I can until it turns red. Then I bring it ...

Absolutely! Just empty the locker and deconstruct it using your Habitat Builder, then you can place it wherever you want.



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